



MINTIES
NETBALL CLUB

Substituting Players on Game Day



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Players are only be permitted to play in their current division or a higher section or age group within their club provided that:

- The second team has less than seven of its registered players available to play. If a member of the registered team arrives late then a player filling in must leave the court at the next interval and not take the court again (other than for an injury).
- The name and registered team of any player filling in must be added to Player Attendance utilizing the 'Borrow a Player' function within Netball Connect.
- The borrowing team must have a minimum of 4 original team listed players available to play unless there are extenuating circumstances for which permission has been sought from the Executive Committee.
- A substitute player is only permitted to play in three matches on any given day.
- The substitute player may only play in the second team if the team is in the same club in which the player is registered.
- You cannot play a substitute player from another club that is registered with SDNA. A player that is registered to play at Kingston, Caulfield, Waverley, or a school friend can also play as a substitute player. They must be in the same age group and division/grading.
- Where there are two or more teams from the same Club graded in the same section players may be borrowed. If the games are played at the same time, the player filling in is deemed borrowed for the entire match and they cannot return to play with their registered team.
- Players may play a maximum of five games in a team without transferring to that team for the duration of the season. Players may fill in between teams until the player participates in their sixth game with the one team in one season. Once this occurs the player will be deemed to have transferred to that team.
- A maximum of two plyers may be borrowed to fill in for one registered player for a game.
- The substitute player must also have Netball Australia insurance. If the player does not have Netball Victoria Membership (NVM) they must purchase a Single Game Voucher through the Netball Connect registration process prior to becoming eligible to participate in the game.
NB: A player may purchase a maximum of two (2) Single Game Vouchers before the player must become a Netball Victoria member for the year.